

Vinicius A. P. Werneck de Almeida

CONTACT

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WORK EXPERIENCE

Panorama Escola de Artes 2019 — 2020

Digital Art Instructor

Responsible for developing class material and lecturing digital drawing and painting

Activa H Corps 2019 — 2020

Art Director & Game Designer

Responsible for creating assets, giving artists feedback, game design, UX/UI design and team coordination for gambling games.

QUALIFICATIONS

Quanta, Academia de Artes, São Paulo, SP, Brazil

- Editorial Illustration Winter Course, July 2013 .
- Anatomy Drawing Winter Course, July 2013 .
- Concept Art Winter Workshop, July 2013 .
- Anatomy Drawing Summer Course, January 2014 .
- Sequential Art Summer Course, January 2014 .
- Basic Drawing Summer Course, January 2014 .
- Creating a Comic Book Page Summer Workshop, January 2014 .
- Introduction to Digital Animation Summer Course, January 2015 .
- Cartoon Drawing Summer Course, January 2015 .
- Color Theory and Composition Summer Workshop, January 2015 .
- Character Design Summer Workshop, January 2015 .

Mundo Kinoene, Escola de Artes, São José dos Campos, SP, Brazil

- Digital Illustration Summer Course, January 2014 .
- Photoshop Summer Course, January 2014 .

EDUCATION

Bachelor in Design 2013 — 2017

Universidade Federal de Santa Catarina (UFSC)

Master in Arts 2018 — 2019

Savannah College of Art and Design (SCAD)

LANGUAGES

Portuguese - Native

English - Fluent

SOFTWARE

Adobe Photoshop

Adobe After Effects

Adobe Illustrator

Procreate